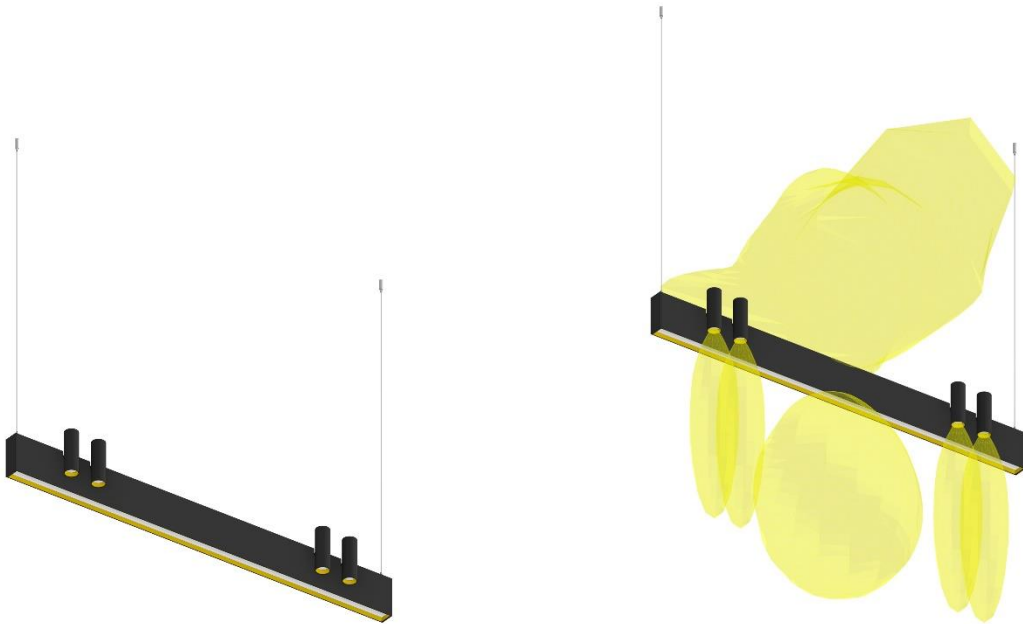


Revit Component Information Sheet

RODEO



Manufacturer: **Beta-Calco Inc.**

File Name: **Lighting-Pendant-Betacalco-Rodeo.rfa**

Family Category: **Lighting Fixtures**

Software: **Revit 2017**

IES: **Available**

Host: **Face ***

* Face based (as opposed to ceiling or wall based) components can be recognized in both architectural and engineering revit project files

Pre-loaded Types**:

Stand Alone
Continuous Run – Start
Continuous Run – Middle
Continuous Run - End

Instance Parameters:

Length Per Section – *input section length; constrained to 4ft, 6ft, 8ft or 12ft*

Suspension Height – *input desired suspension length*

Head A Flip – *input flip angle of Spotlight A*

Head A Rotation – *input rotation angle of Spotlight A*

Head B Flip – *input flip angle of Spotlight C*

Head B Rotation – *input rotation angle of Spotlight B*

Head C Flip – *input flip angle of Spotlight C*

Head C Rotation – *input rotation angle of Spotlight C*

Head D Flip – *input flip angle of Spotlight D*

Head D Rotation – *input rotation angle of Spotlight D*

Direct – *select if direct light distribution*

Direct Indirect – *select if direct/indirect light distribution*

2 Heads Start – *select if with spotlights at start of section*

2 Heads End – *select if with spotlights at end of section*

Adjustable Parameters:

End Cap on Left Side – select if Stand Alone or Continuous Run – Start; unselect if Continuous Run – Middle or Continuous Run – End

End Cap on Right Side – select if Stand Alone or Continuous Run – End; unselect if Continuous Run – Middle or Continuous Run – Start

Suspension on Left Side – select if Stand Alone; select/unselect for Continuous Run

Suspension on Right Side – select if Stand Alone; select/unselect for Continuous Run

Materials and Finishes

Electrical & Photometrics

NOTE: Assembly required for Continuous Run Sections

1.0 For Continuous Run, load the following types in the Revit project (.rvt):

- 1.1 Continuous Run – Start
- 1.2 Continuous Run – Middle
- 1.3 Continuous Run – End

2.0 Align ends to complete the assembly.

